



CUSTOM APP

GRAPHIC REQUIREMENTS

MOBILE APPLICATION

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INTRODUCTION

To get started on designing your mobile app, we'll need a certain number of graphic elements from you.

In this document, you will find detailed requirements for each of the graphic design elements needed to make up our mobile application.

If preferred, you can create your own mobile app designs provided they are the required specs. This way, you will have total control over the visual identity of your application.

Once your left menu is confirmed, use the *left menu descriptor doc* that can be duplicated to be updated and shared with your project/implementation manager.

Along with the *descriptor*, you will also find a mobile app checklist to assist you with making sure **all** assets are provided in order to create your mobile app.

[ACCESS LEFT MENU DESCRIPTOR + APP CHECKLIST](#)

To simplify the graphic design work, we can provide you with Photoshop templates which will allow you to send us your graphic elements in accordance with our basic specifications:

Files	Photoshop
Profile	sRGB IEC61966-2.1
Mode	RGB
Resolution	72 DPI

[DOWNLOAD PHOTOSHOP TEMPLATES](#)

LOGO

Your logo is an essential resource for creating many of the visuals used in our applications.

SPECIFICATIONS

Format (your choice)	PSD	AI	EPS	PNG
Resolution	72 DPI			
Mode	RGB	Transparent Background		
Size (minimum)	1024x1024px			

IMPORTANT

- Please send us your logo with a transparent background to make it easier to use.



Example of a logo on a transparent background

TYPEFACE

If you wish, you can send us a personalised typeface that will be used for the left menu button text.

SPECIFICATIONS

Format
(your choice)

.TTF

.OTF

For all the other screens, the typeface is pre-defined and cannot be changed. (There are some additional options with custom work at cost).

For your information, our default fonts are "Helvetica Neue" on iOS and "Roboto" on Android.

Roboto (Android)

ABCDEFGHIJKLMNOPQRSTUVWXYZ
abcdefghijklmnopqrstuvwxyz
#0123456789

Helvetica Neue (iOS)

ABCDEFGHIJKLMNOPQRSTUVWXYZ
abcdefghijklmnopqrstuvwxyz
#0123456789



Example of a personalised typeface on a left menu

COLOURS

We'll assign certain colours in your application based on your visuals. If you want to set these yourself, you can inform us of your preferences for the following elements:

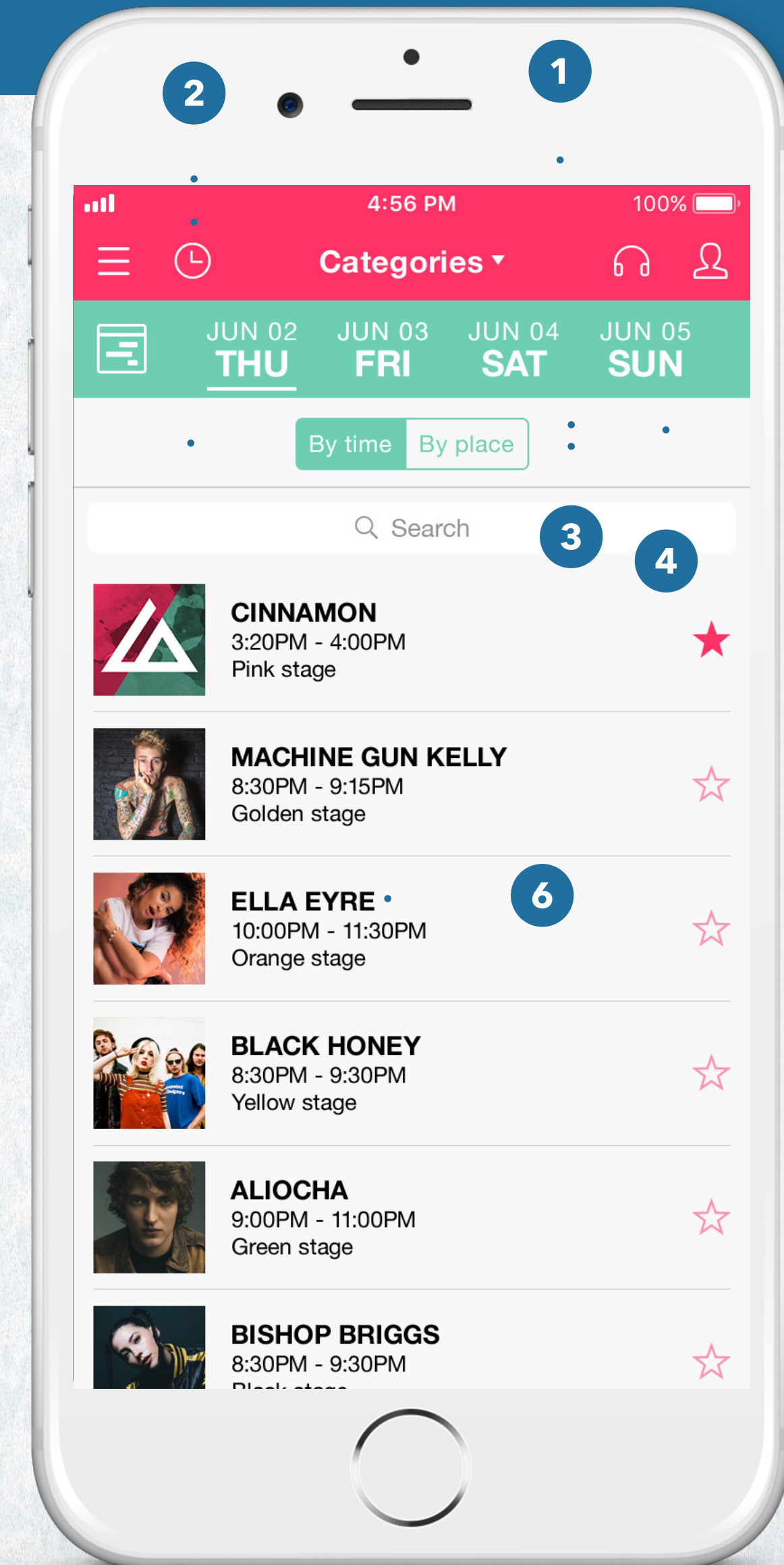
Colour 1 Menu bar background	Colour 4 Calendar bar - text	Colour 7 Favourites star - active
Colour 2 Menu bar - icons	Colour 5 Filter bar - background/text	Colour 8 Favourites star - inactive
Colour 3 Calendar bar - background	Colour 6 Application - text	Colour 9 General background

SPECIFICATIONS

Format (your choice)	HEXA	RGB
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IMPORTANT

- Colour references such as Pantone, CMYK, RAL, etc. are not compatible with the colorimetric processes of our applications.



THE APPLICATION ICON



This icon is what you will see on your smartphone and will be used to launch your application. Given its small size, we suggest that you choose a simple visual, representative of your event.

SPECIFICATIONS

Format (your choice)	PSD	PNG
Resolution	72 DPI	
Mode	RGB	
Size	1024x1024px	

IMPORTANT

- Please send your icon to us with square corners. Our system will take care of applying a mask that will automatically round the corners on iOS.



Example of an application icon



iOS icon after the automatic mask has been applied

THE APPLICATION ICON



The Android icon is different to iOS in that it is composed of two elements - a background and a foreground. These two elements combine to make up the application icon. We advise you to keep this coherent with your iOS icon.

SPECIFICATIONS

Format (your choice)	PSD	PNG
Resolution	72 DPI	
Mode	RGB	
Size	512x512px	

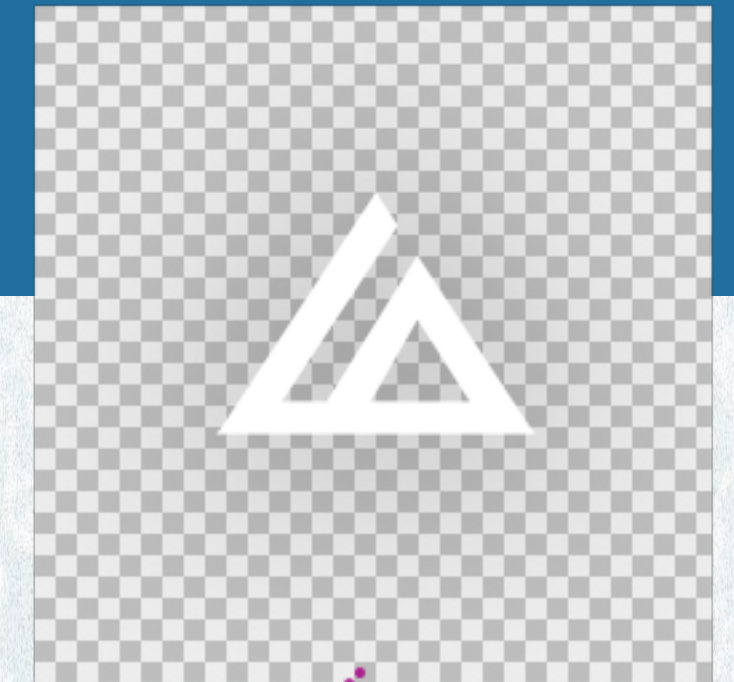
IMPORTANT

- Please provide us with your icon in two different parts, the background and the foreground. PSD: elements on separate layers / PNG: elements in two different files.
- Please note that the safety zone determines the display boundaries of the foreground. It is necessary because Android allows the application of shape masks on the icon itself.

Background



Foreground



Result



Safety zone

Some possible variations in shape masks



Example of an Android application icon

SPLASH SCREENS



Exclusive to iOS devices, the splash screen is the screen that appears when the application is first launched. It is needed in several sizes so it can conform to every type of screen used.

SPECIFICATIONS

Format (your choice)	PSD	Sizes	1125x2436px	1688x3654px
	PNG		1242x2688px	1242x2208px
Resolution	72 DPI		1536x2048px	
Mode	RGB			

Only if your project includes the iPad version

IMPORTANT

- If you have a multiproject app, it will display an identical splash screen for all languages; keep this in mind when you are creating the design.
- Please provide us with your splashscreen in two different parts, the background and the foreground (logo). PSD: elements on separate layers / PNG: elements in two different files.



Safety zone

Example of a splash screen

LEFT MENU

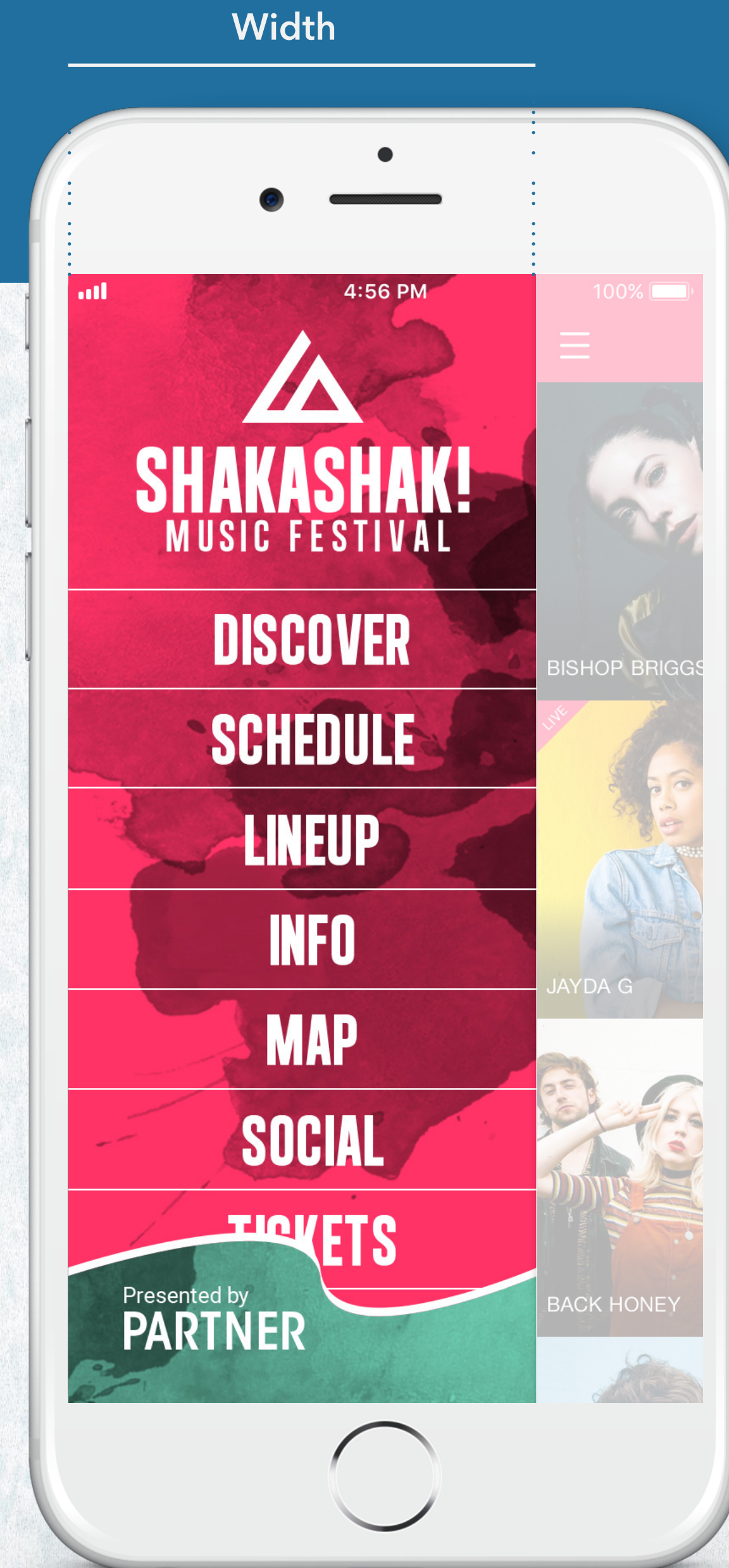
The left menu is your app's main menu.

SPECIFICATIONS

Format	PSD		
Resolution	72 DPI		
Mode	RGB		
Size	min. width 170px	max. width 554px	height 1334px

IMPORTANT

- Please send us a nicely organised Photoshop file with layers separated.
- Remember to send us the physical file of the typeface used for the buttons.
- The screen size used will have an impact on the menu display; part of the display may be hidden on some screens but still accessible by scrolling vertically.
- The content of this screen (header, buttons, footer) can be adapted from one language to another. If your project is multilingual, keep this in mind when designing it.



Example of a left menu

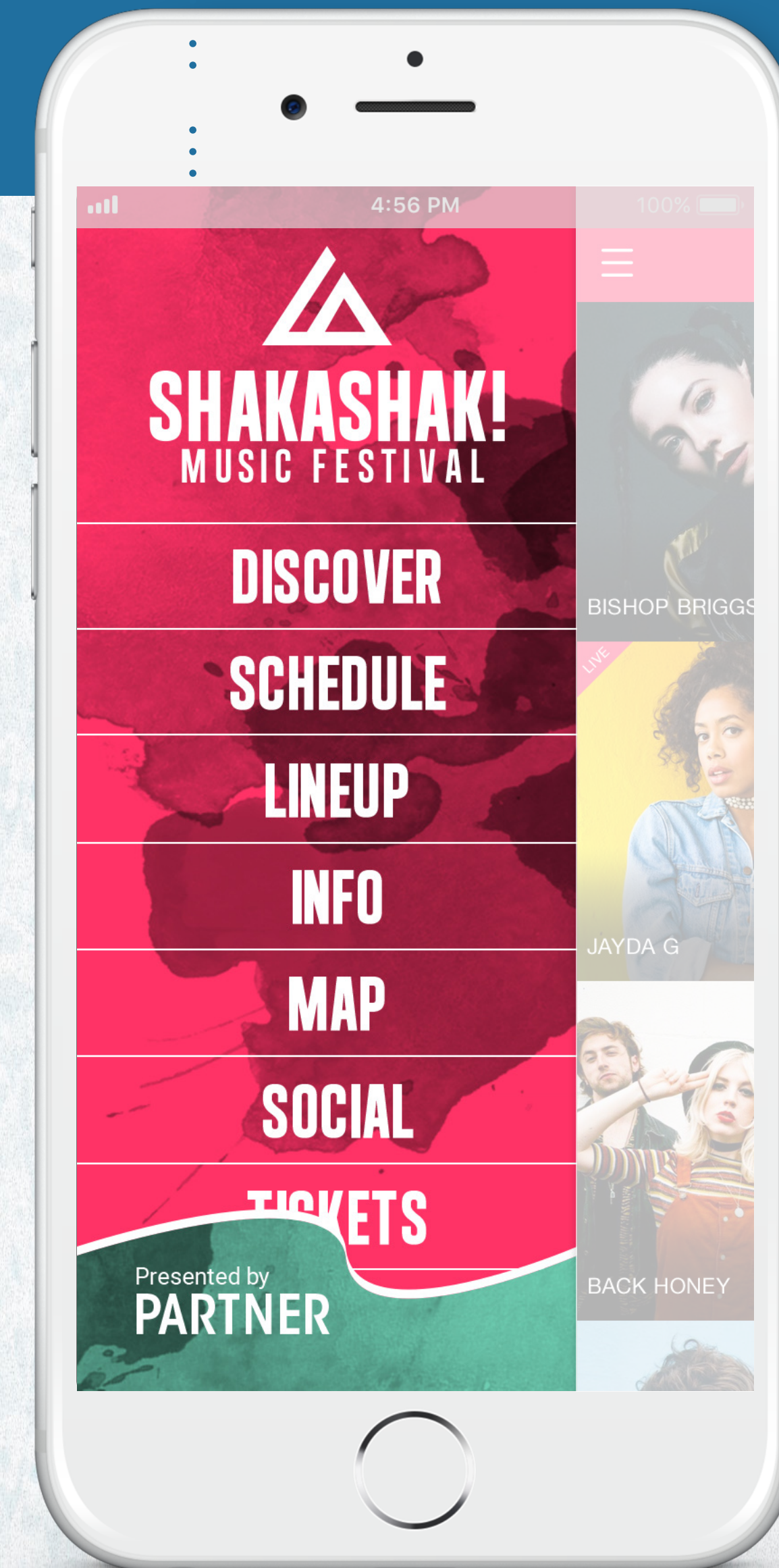
LEFT MENU (CONT'D)

Here are our recommendations for the elements that make up the left menu.

SPECIFICATIONS

1. HEADER	<p>Safety margin: 40 px</p> <p>Allow for a 40px safety margin at the top of the menu, which will allow you to display smartphone information such as time, battery level, etc.</p>
2. BUTTON	<p>Minimum height: 80 px</p> <p>Please comply with the minimum height specifications in order to offer enhanced browsing comfort.</p>
3. FOOTER	<p>This may be used as a graphic element or for presenting a partner/sponsor.</p>
4. BACKGROUND	<p>Height: 1334px</p>

Safety margin



Example of a left menu

DISCOVER SCREEN HEADER

The header of the discover screen will allow you to communicate different kinds of information: display the dates of the event, display an offer, highlight a sponsor, give thanks, etc.

A discover screen header is created by default, but you can update it from our "gomanager" platform any time and as often as needed.

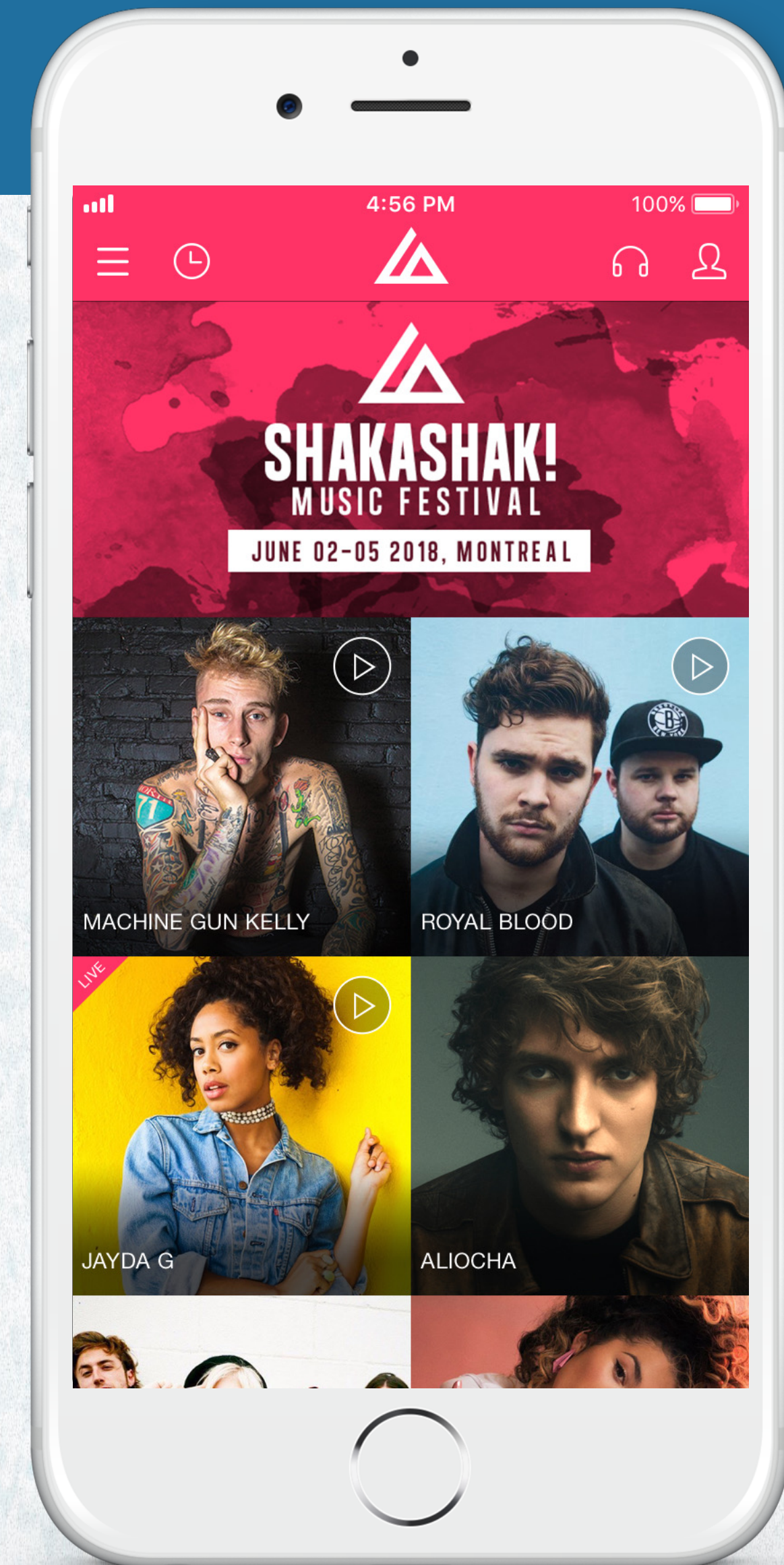
You can start creating it right now for later use.

SPECIFICATIONS

Format	PNG		
Size	width 640px	min. height 240px	max. height 1000px

IMPORTANT

- From « gomanager », access your discover screen settings through the « content » menu then select « screen settings ».
- You can create different headers for all the languages of the application.



Example of the use of the discover screen header

DEFAULT IMAGES

When the image of an artist, location or event has not been added, a default image holds its place until it is updated via "gomanager".

These are the two recommended image sizes needed in order to optimize the display on the different views of the application (Artist description page, Discover page and A-Z list views).

SPECIFICATIONS

Format	PSD	PNG	JPG
Resolution	72 DPI		
Mode	RGB		
Size	480x320px	240x240px	



Example of a 480x320px default image - used for Artist description page and Discover (if horizontal images are specified)



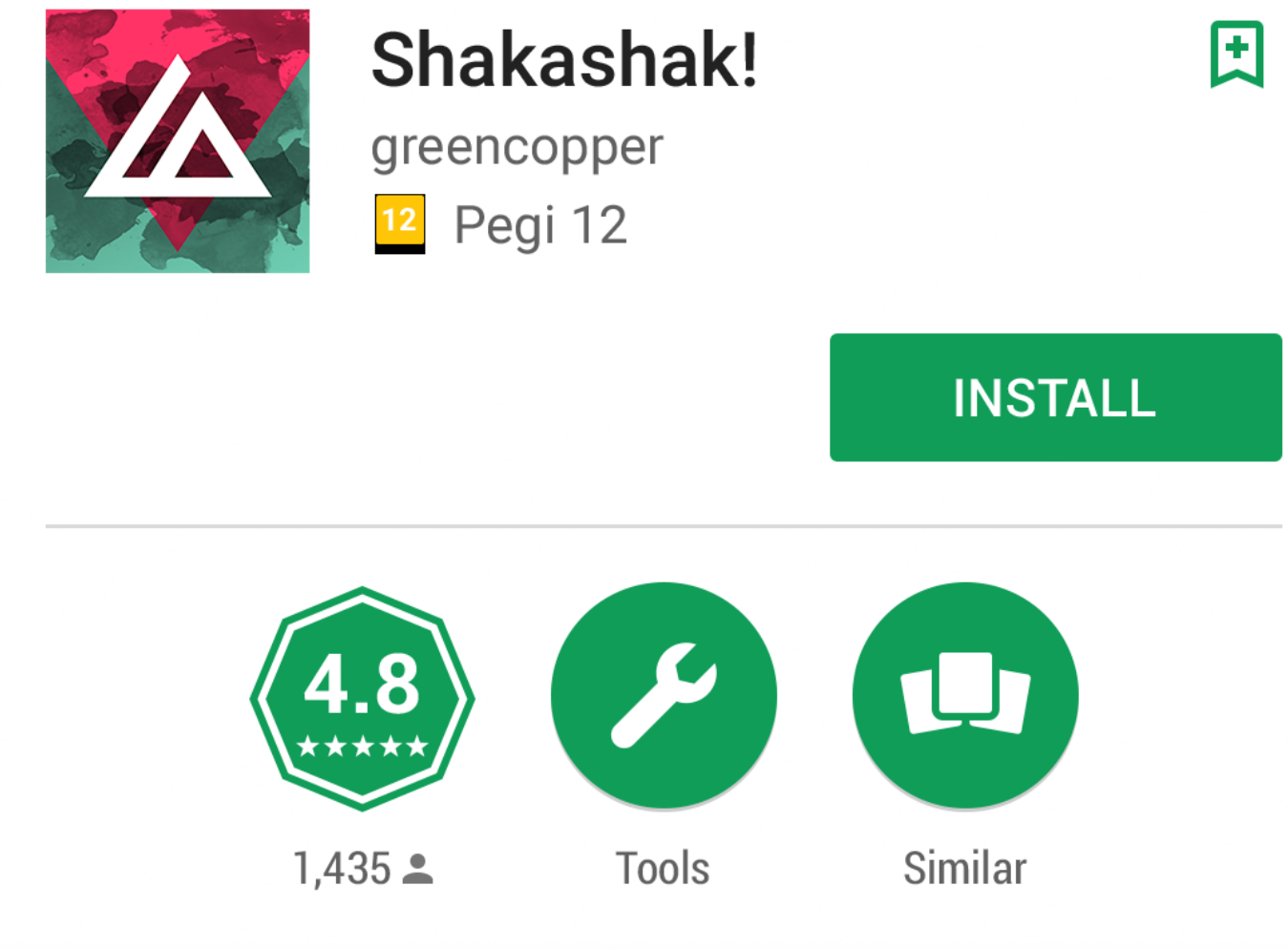
Example of a 240x240px default image - used for A-Z lists and Discover (if square images are specified)

PROMOTIONAL IMAGE

The promotional image is used in the Google Play Store listing to give your app visibility.

SPECIFICATIONS

Format	PSD	PNG	JPG
Resolution	72 DPI		
Mode	RGB		
Size	1024x500px		



This application gives you access to the full program of the festival.

[READ MORE](#)

Example of a promotional image in Google Play Store

MESSAGE STICKERS

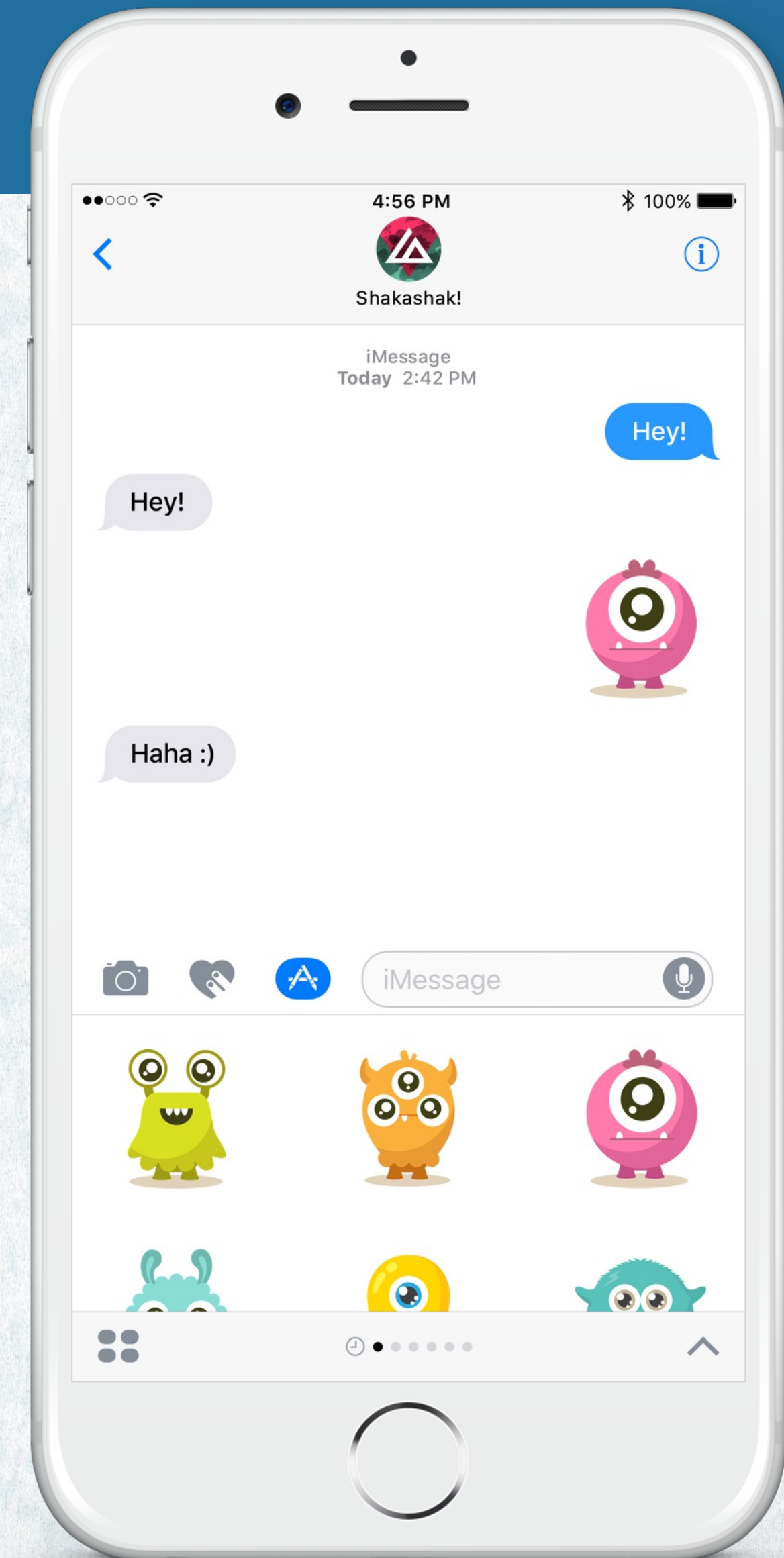
The "Stickers" feature is available on iOS only; please take note of the information below so that you can prepare the necessary files.

SPECIFICATIONS

Format	PSD	PNG	Animated GIF
Resolution	72 DPI		
Mode	RGB	Transparent Background	
Size	408x408px		
Quantity	Min. 6 stickers	Max. 32 stickers	

IMPORTANT

- We cannot make any changes to an animated gif.



Example of stickers in the Message app



THANK YOU !